



Romualdo Amaral



3D ANIMATOR, VISUALIZATION & VFX ARTIST WITH 7+ YEARS IN FILM AND EPISODIC, LEADING HIGH-IMPACT SEQUENCES FOR MARVEL, UNIVERSAL, NETFLIX, AND AMAZON STUDIOS.

🌐 www.romualdoamaral.com

☎ 415-261-5727

🍿 [imdb.me/romualdo](https://www.imdb.me/romualdo)

✉ romualdodirector@gmail.com

📍 Los Angeles, California
(Open to Remote / On-site / Hybrid)

🌐 <https://www.linkedin.com/in/romualdo-amaral-01172091/>

Biography

With a unique blend of mechanical precision, artistic vision, and strong cinematic instincts, I specialize in 3D Character Animation, Layout, and Visualization. Passionate about storytelling across animation and live-action, I bring scenes to life from concept to final frame.

Education & Certificates

MFA in 3D Animation and Visual Effects

Academy of Art University, San Francisco, 2015-2019

Bachelors in Computer Science

Federal University of Uberlândia, Brazil, 2007 - 2012

Certificate in Film Directing

University of California (UCLA), Los Angeles, 2021 - 2024

Achievements

- Led 200+ shots for "Wicked" (Universal) — Oscar-nominated for Best VFX
- Visualization Lead on "Thunderbolts" (Marvel) — 50+ action-heavy shots
- Contributed to 30+ high-profile projects including "Captain America: Brave New World", "Stranger Things", "Chip 'n' Dale: Rescue Rangers" and "Fall Guy".

Personal Skills

- Communication
- Leadership
- Management
- Organization
- Planning

Technical Skills

- 3D Character and Camera Animation | Layout | Visualization Process
- Producer : Animation / Live Action Pipeline Management
- Directing
- Story Artist, Texturing & Lighting, FX & Dynamics
- Coding : Python, MEL, SQL, PHP, ASP, .Net, C/C++, Java, JavaScript, HTML, Visual Basics

Software & Pipeline

- Maya, Mudbox, NUKE, V-Ray, Arnold, Shotgrid, PF Track, Syntheyes, UNREAL, DaVinci Adobe Photoshop, After Effects & Premiere.

Work Experiences

VISUALIZATION ARTIST & ANIMATOR

OP SIS LLC. | 2021-present

Lead the Visualization Department and provided key support to the Final Animation/Compositing teams. Collaborated on a diverse array of projects for major studios including Netflix, Warner Brothers, Sony, Walt Disney, and Paramount, among others.

FILM DIRECTOR

UCLA | 2021-2024

Film Director, overseeing the entire pre-production pipeline and leading a team of over 50 professionals in the creation of the short films "Small as a Pea" and "Turkey Sandwich".

VISUALIZATION ARTIST & ANIMATOR

TECHNICOLOR (MPC) | 2020-2021

Previs/Postvisualization Artist and 3D Animator for Disney's "Chip 'n' Dale: Rescue Rangers".

PRE-VISUALIZATION ARTIST & ANIMATOR

THE THIRD FLOOR INC. | 2019

Previsualization Artist and 3D Animator for Marvel's "The Falcon and the Winter Soldier".

FILM DIRECTOR & ANIMATOR

ACADEMY OF ART UNIVERSITY | 2017-2019

Directed, produced, and animated the short film Steve's Catch. Provided support and animation expertise across 2D, 3D, and stop-motion animated projects.

TEAM LEADER

TEA TIME ANIMATION CLUB | 2018-2019

Leader of the team at the first Animation Club in the United States. Planned events, organized weekly meetings, hosted guest speaker sessions, and collaborated closely with the Academy of Art University and other institutions. Guided students to improve their work through constructive critique.

ANIMATION INSTRUCTOR

BRAZILIAN FEDERAL INSTITUTION | 2016

Taught children and teenagers (ages 8-16) the fundamentals of animation, with a focus on the 12 principles of animation and the basics of Maya.

APPLE PRODUCTS SPECIALIST

APPLE INC. | 2018-2019

Delivered exceptional customer experiences by guiding users on how to use Apple products effectively. Educated customers on creating art with Apple products, enhancing their creative skills and overall satisfaction.

TRAINEE AND IT ANALYST

ALGAR TELECOM / MARTINS | 2012-2016

Managed database development, .NET, and Visual Basic programming projects. Served as Project Manager and Business Analyst, overseeing project execution and aligning technical solutions with business objectives.



VISUAL PORTFOLIO & ACHIEVEMENTS





ABOUT ME - ROMUALDO AMARAL

<https://www.romualdoamaral.com>

<https://www.imdb.com/title/tt17506996/>

Hi, I'm Romualdo Amaral — a Visualization Artist, VFX Lead, and Director based in Los Angeles.

I help bring stories to life through previsualization, postvisualization, CG integration, and cinematic storytelling for film and episodic productions. From camera movement to editing, stage direction to visual effects, I've had the privilege of shaping scenes for some of the biggest franchises in the industry.

But before Hollywood, there was Brazil.

That's where I first dreamed of filmmaking — even while earning a degree in Computer Science. After several years in tech, I left everything behind to chase my true passion: visual storytelling. I moved to the U.S., earned my Master's in 3D Animation and VFX from Academy of Art University in San Francisco, and directed my first animated short film, *Steve's Catch*, collaborating with more than 100 artists. That film became my calling card — and the launchpad for everything that followed.

Since then, I've contributed to over 30 high-profile projects, often in lead roles — collaborating closely with directors, cinematographers, and VFX supervisors. As a Lead Visualization Artist at OPSIS and former artist at The Third Floor and MPC/Technicolor, I've worked on projects that demand precision, imagination, and agility — always pushing to deliver scenes that feel emotionally alive and visually bold.

In 2024, I expanded my creative path by completing the Directing Certificate at UCLA Extension, and directed my first live-action short film, *"Small as a Pea"* — a deeply personal project exploring intimacy, memory, and visual poetry.

Whether I'm designing sequences for major studios or building indie stories from scratch, I believe in storytelling that moves — visually, emotionally, and rhythmically.

Let's create something unforgettable. — frame by frame.

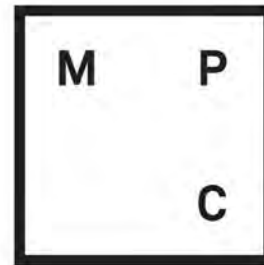


WORK EXPERIENCE - COMPANIES

OPSS



technicolor



THE
THIRD
FLOOR
VISUALIZATION



ACADEMY *of* ART
UNIVERSITY®



TEA TIME
ANIMATION

STUDIO^x

Algar
Telecom

SOFTWARES | PIPELINE & CODING SKILLS



SQL



WICKED (2024)

<https://www.imdb.com/title/tt1262426/>

Role: Visualization Artist & 3D Animator
Work Company: OPSIS LLC.





CAPTAIN AMÉRICA: BRAVE NEW WORLD (2025)

<https://www.imdb.com/title/tt14513804/>

Role: Visualization Artist & 3D Animator
Work Company: OPSIS LLC.



THUNDERBOLTS (2025)

<https://www.imdb.com/title/tt20969586>

Role: Visualization Artist & 3D Animator
Work Company: OPSIS LLC.



Role: Visualization Artist & 3D Animator
Work Company: The Third Floor Inc.

<https://www.imdb.com/title/tt9208876/>

THE FALCON AND THE WINTER SOLDIER (2021)





Role: Post-Visualization Artist & 3D Animator
Work Company: OPSIS LLC.

<https://www.imdb.com/title/tt4574334/>

STRANGER THINGS
(Season 4 - 2022)



THE FALL GUY (2024)

<https://www.imdb.com/title/tt1684562/>

Role: Post-Visualization Artist

Work Company: OPSIS LLC.



HAUNTED MANSION (2023)

<https://www.imdb.com/title/tt1695843/>

Role: Pre-Visualization, Post-Visualization Artist, 3D Animator and Composer

Work Company: OPSIS LLC.



The WALT Disney
Studios

CHIP 'N DALE: RESCUE RANGERS (2022)

<https://www.imdb.com/title/tt3513500/>

Role: Pre/Post-Visualization Artist & 3D Animator

Work Company: MPC / Technicolor



SMALL AS A PEA (2025)

<https://www.imdb.com/title/tt17506996/>

Role: Director and VFX Supervisor
Work Company: Dragon Heart Pictures





DASHING THROUGH THE SNOW (2023)

<https://www.imdb.com/title/tt5608166/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



BORDERLANDS (2024)

<https://www.imdb.com/title/tt4978420/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



LEAVE THE WORLD BEHIND (2023)

<https://www.imdb.com/title/tt1121948>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.

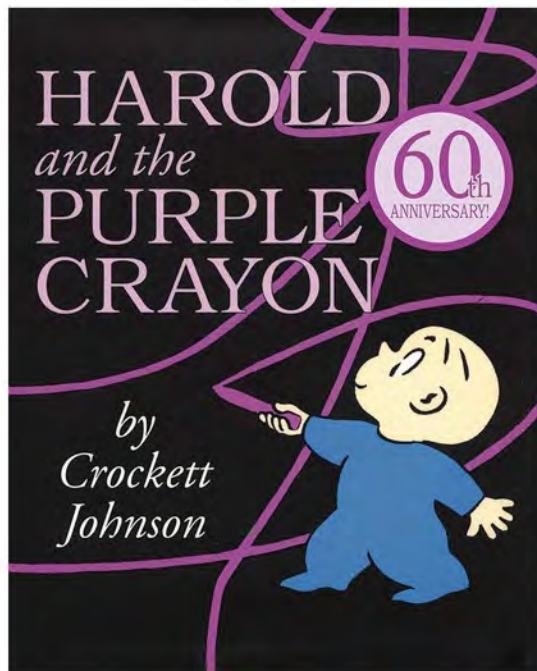


THE KILLER (2024)

<https://www.imdb.com/title/tt1121948>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.





Role: Pre-Visualization, Tech-Visualization,
Post-Visualization Artist & 3D Animator
Work Company: OPSIS LLC.

<https://www.imdb.com/title/tt1609486/>

HAROLD AND THE PURPLE CRAYON (2024)



SPY KIDS: ARMAGEDDON (2023)

<https://www.imdb.com/title/tt13978520/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.

NETFLIX



STRAYS (2023)

<https://www.imdb.com/title/tt15153532/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



SHAZAM! FURY OF THE GODS (2023)

<https://www.imdb.com/title/tt10151854/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



EXTRACTION II (2023)

<https://www.imdb.com/title/tt12263384/>

Role: Pre-Visualization Artist
Work Company: OPSIS LLC.

NETFLIX



NETFLIX

REBEL MOON

PART ONE: A CHILD OF FIRE (2023)

PART TWO: THE SCARGIVER (2024)



Role: Pre-Visualization and
Tech-Visualization Artist

Work Company: OPSIS LLC.

<https://www.imdb.com/title/tt14998742/>

<https://www.imdb.com/title/tt23137904/>





65 (2023)

<https://www.imdb.com/title/tt12261776/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



HACKS

(Season 2 - 2022)

<https://www.imdb.com/title/tt11815682/>

Role: Pre/Post-Visualization Artist
Work Company: OPSIS LLC.



SECRET
HEADQUARTERS
(2022)

<https://www.imdb.com/title/tt14001894/>

Role: Post-Visualization Artist
Work Company: OPSIS LLC.



AMBULANCE
(2022)

<https://www.imdb.com/title/tt4998632/>

Role: Final 3D Animator
Work Company: OPSIS LLC.



SUZIE (& JENNY) (2023)

<https://www.imdb.com/title/tt27522714/>

Role: VFX Supervisor

Work Company: Freelancer

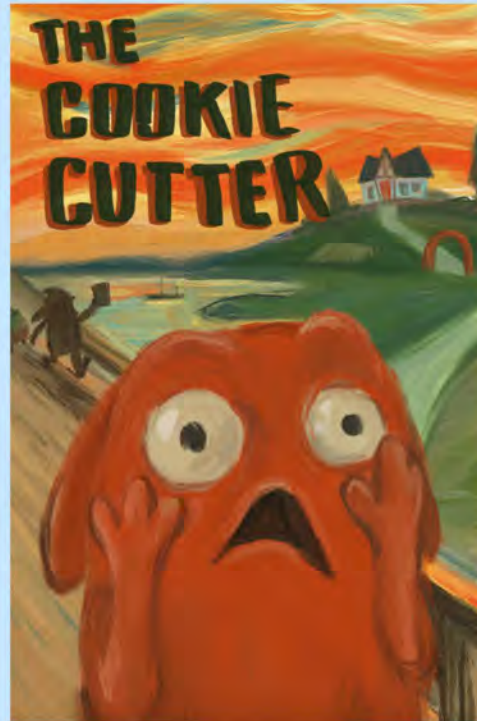


THE COOKIE CUTTER (2020)

<https://www.imdb.com/title/tt11101850/>

Role: Art Director

Work Company: StudioX / Academy of Art Univeristy

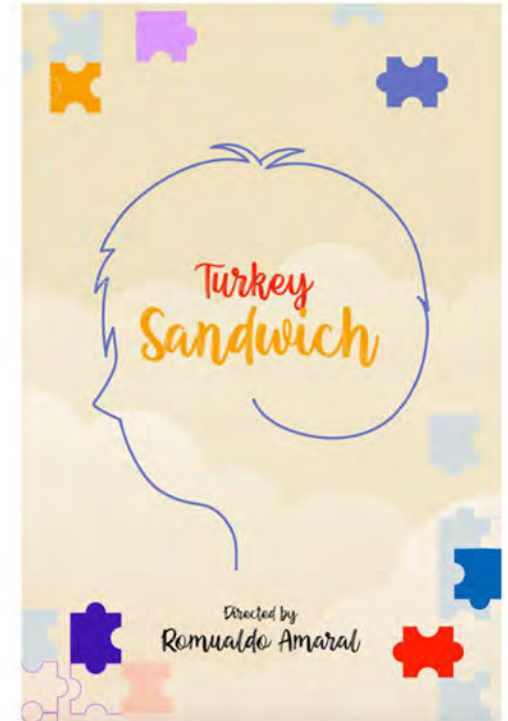


TURKEY SAND- WICH (2025)

<https://www.imdb.com/title/tt21934290/>

Role: Director

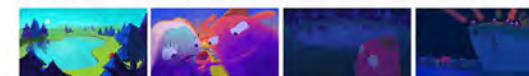
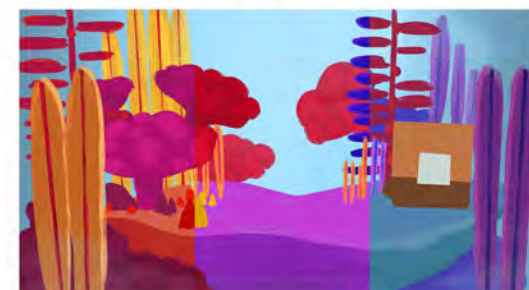
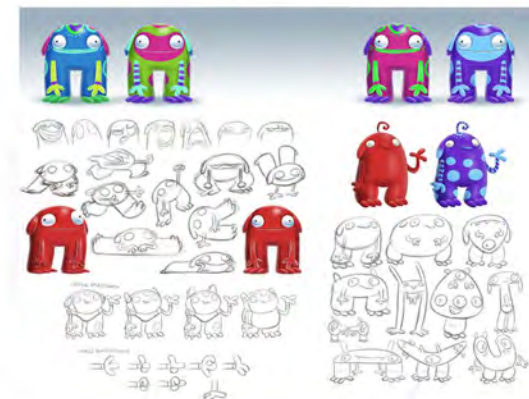
Work Company: UCLA





Steve's Catch

Storyboard



STEVE'S CATCH (2019)

<https://www.imdb.com/title/tt10637684/>

Role: Director, 3D Animator, Layout/Texture/Lighting Artist and Final Compositor

Work Company: StudioX / Academy of Art Univeristy

NEXT PROJECTS

THE PICKUP (TBA)

<https://www.imdb.com/title/tt30445556/>

ROLE: Previsualization and Post-Visualization Artist.

HAPPY GILMORE 2 (2025)

<https://www.imdb.com/title/tt31868189/>

ROLE: Previsualization Artist.

PLAY DIRTY (TBA)

<https://www.imdb.com/title/tt18392014/>

ROLE: Post-Visualization Artist.

WICKED: FOR GOOD (2025)

<https://www.imdb.com/title/tt18392014/>

ROLE: Post-Visualization Artist.





THANK YOU

